A Gradient-based Framework for Personalization

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- Head of Data Science
 - Etsy Inc. in NYC, NY (2016. Present)
 - Search & Discovery; Personalization and Recommendation; Computational Advertising
- Senior Manager of Research
 - Yahoo Research in Sunnyvale, CA (2013 2016)
 Leading science efforts for personalization and search sciences
- Published papers in SIGIR, WWW, KDD, CIKM, AAAI, WSDM, RecSys and ICML
- WWW 2011 Best Poster Paper Award
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- Program committee members in KDD, WWW, SIGIR, WSDM, AAAI, EMNLP, ICWSM, ACL, CIKM, IJCAI and various journal reviewers
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About This Paper

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• Paper Venue
Full Research Paper in The 11th ACM Conference on Recommender Systems (RecSys'17)

• "Average" Experiences for Users

- "Average" Experiences for Users
 - 1) Global objective functions
 - 2) Biased towards heavy features

• "Average" Experiences for Users

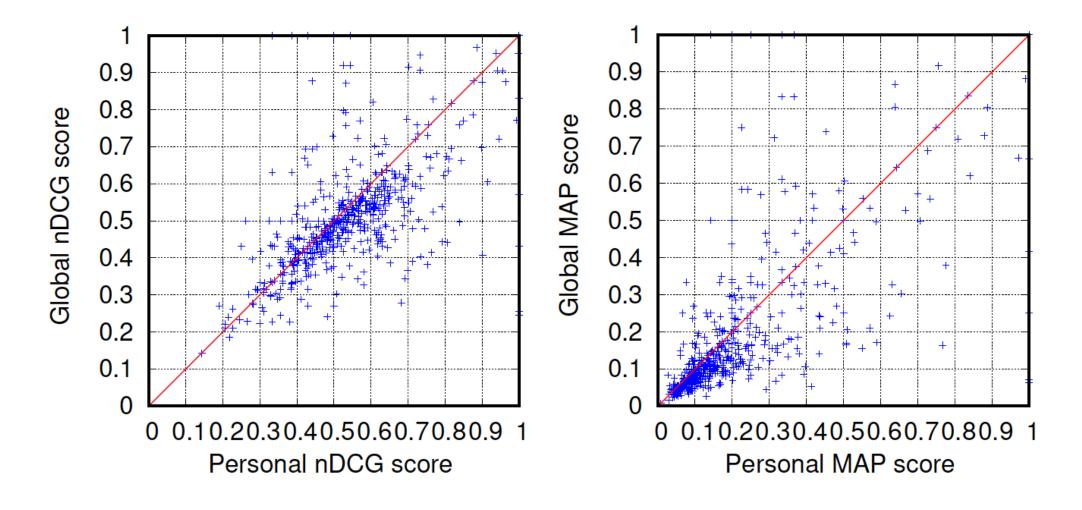


Figure 1: An example of global and personal models. Left figure showcases the nDCG score of users from global (y-axis) and personal (x-axis) models. (Right: MAP score).

Lack of A Generic Framework for Personalization

- Lack of A Generic Framework for Personalization
 - 1) Beutel et al. Beyond Globally Optimal: Focused Learning for Improved Recommendations. WWW 2017.
 - 2) Zhang et al. Generalized Linear Mixed Models For Large-Scale Response Prediction. KDD 2016.
 - 3) Miao et al. Distributed Personalization. KDD 2015.

• Distributed Model Learning Requires Accessing Global Data

- Distributed Model Learning Requires Accessing Global Data
 - 1) Needs to access global data
 - 2) Sophisticated learning framework

- "Average" Experiences for Users
- Lack of A Generic Framework for Personalization
- Distributed Model Learning Requires Accessing Global Data

Proposed Framework

System Framework

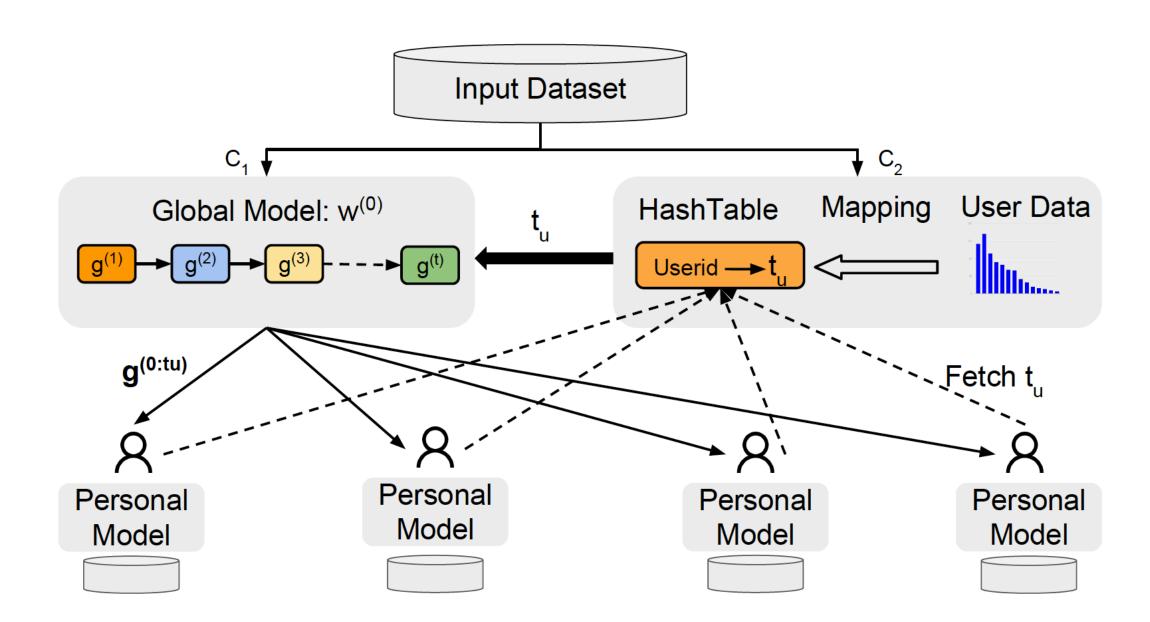


Figure 2: System Framework. Component C_1 trains a global model. Component C_2 generates a hashtable based on users' data distribution. Users request t_u from C_2 and C_1 returns a subsequence of gradients $g^{(0:t_u)}$ to users.

Adaptation Mechanism

Global update \rightarrow

$$m{ heta}^{(T)} = m{ heta}^{(0)} - \eta \sum_{t=1}^{T} g^{(t)}(m{ heta})$$

Local update \rightarrow

$$\widetilde{\theta}_{u} = \theta^{(0)} - \eta_{1} \sum_{t=1}^{t_{u}-1} g^{(t)}(\theta) - \eta_{2} \sum_{t=t_{u}}^{T} g^{(t)}(\theta_{u})$$

- \blacktriangleright θ : the global model parameter.
- \triangleright θ_{u} : the personal model parameter.
- \triangleright *u*: the index for one user.
- ightharpoonup: the index of global gradients for user u.
- $ightharpoonup g^{(t)}(\theta)$: global gradients
- $ightharpoonup g^{(t)}(\theta_u)$: personal gradients

How do we choose the index?

- Group users into C groups based on their data sizes in descending order.
- ▶ Decide the position $p_u = \frac{i}{C}$,
 - ► C is # groups.
 - \triangleright *i* is the group assignment for user *u*.
 - ▶ the first group (i=1) of users has the most data.
- ► Set $t_u = \lfloor T * p_u \rfloor$
 - ► T: total iterations in the global SGD algorithm
 - Users with the most data have the earliest stop for global gradients.

Adaptive Logistic Regression

Objective:

$$\min_{\mathbf{w}} L(\mathbf{w}) = f(\mathbf{w}) + \lambda r(\mathbf{w}) \tag{1}$$

- $ightharpoonup f(\mathbf{w})$ is the negative log-likelihood.
- $ightharpoonup r(\mathbf{w})$ is a regularization function.

Adaptation Procedure:

ightharpoonup Global update ightarrow

$$\widetilde{\mathbf{w}}_{u}^{(0)} = \mathbf{w}^{(0)} - \eta_1 \sum_{t=1}^{t_u-1} g^{(t)}(\mathbf{w})$$
 (2)

► Local update →

$$\widetilde{\mathbf{w}}_{u}^{(T)} = \widetilde{\mathbf{w}}_{u}^{(0)} - \eta_{2} \sum_{t=1}^{T-t_{u}} g^{(t)}(\mathbf{w}_{u})$$

$$(3)$$

Adaptive Gradient Boosting Decision Tree

Objective:

$$L^{(t)} = \sum_{d}^{N} I(y_d, F_d^{(t-1)} + \rho h^{(t)}) + \Omega(h^{(t)})$$

$$= \sum_{d}^{N} I(y_d, F_d^{(0)} + \rho h^{(0:t)}) + \Omega(h^{(t)})$$
(4)

Adaptation Procedure:

$$\widetilde{F}_{u}^{(0)} = F^{(0)} + \rho h^{(0:t_{u})} \tag{5}$$

$$\widetilde{F}_u^{(T)} = \widetilde{F}_u^{(0)} + \rho h_u^{(t_u:T)} \tag{6}$$

Adaptive Matrix Factorization

Objective:

$$\min_{\mathbf{q}_{*}, p_{*}, b_{*}} \sum_{u,i} (r_{ui} - \mu - b_{u} - b_{i} - \mathbf{q}_{u}^{T} \mathbf{p}_{i})
+ \lambda(||\mathbf{q}_{u}||^{2} + ||\mathbf{p}_{i}||^{2} + b_{u}^{2} + b_{i}^{2})$$
(7)

Adaptation Procedure:

$$\widetilde{\mathbf{q}}_{u}^{(0)} = \mathbf{q}_{u}^{(0)} - \eta_{1} \sum_{t=0}^{t_{u}} g^{(t)}(\mathbf{q}_{u}), \widetilde{\mathbf{q}}_{u}^{(T)} = \widetilde{\mathbf{q}}_{u}^{(0)} - \eta_{2} \sum_{t=0}^{T-t_{u}} g^{(t)}(\widetilde{\mathbf{q}}_{u})$$
(8)

$$\widetilde{b}_{u}^{(0)} = b_{u}^{(0)} - \eta_{1} \sum_{k=0}^{t_{u}} g^{(t)}(b_{|u}), \widetilde{b}_{u}^{(T)} = \widetilde{b}_{u}^{(0)} - \eta_{2} \sum_{t=0}^{T-t_{u}} g^{(t)}(\widetilde{b}_{u}) \quad (9)$$

Properties

- ► **Generality**: The framework is generic to a variety of machine learning models that can be optimized by gradient-based approaches.
- ► **Extensibility**: The framework is extensible to be used for more sophisticated use cases.
- ➤ **Scalability**: In this framework, the training process of a personal model for one user is independent of all the other users.

Datasets

Table: Dataset Statistics

News Portal				
# users	54845			
# features	351	Movie Ratings		
# click events	2,378,918		Netflix	Movielens
# view events	26,916,620	# users	478920	1721
avg # click events per user	43	# items	17766	3331
avg # events per user	534	sparsity	0.00942	0.039

- ► For LogReg and GBDT: News Portal dataset
- ► For Matrix Factorization: Movie rating datasets (Netflix, Movielens)

Metrics

- ► MAP: Mean Average Precision.
- ► MRR: Mean Reciprocal Rank.
- ► AUC: Area Under (ROC) Curve.
- ▶ nDCG: Normalized Discounted Cumulative Gain.
- ► RMSE: Root Mean Square Error
- ► MAE: Mean Absolute Error

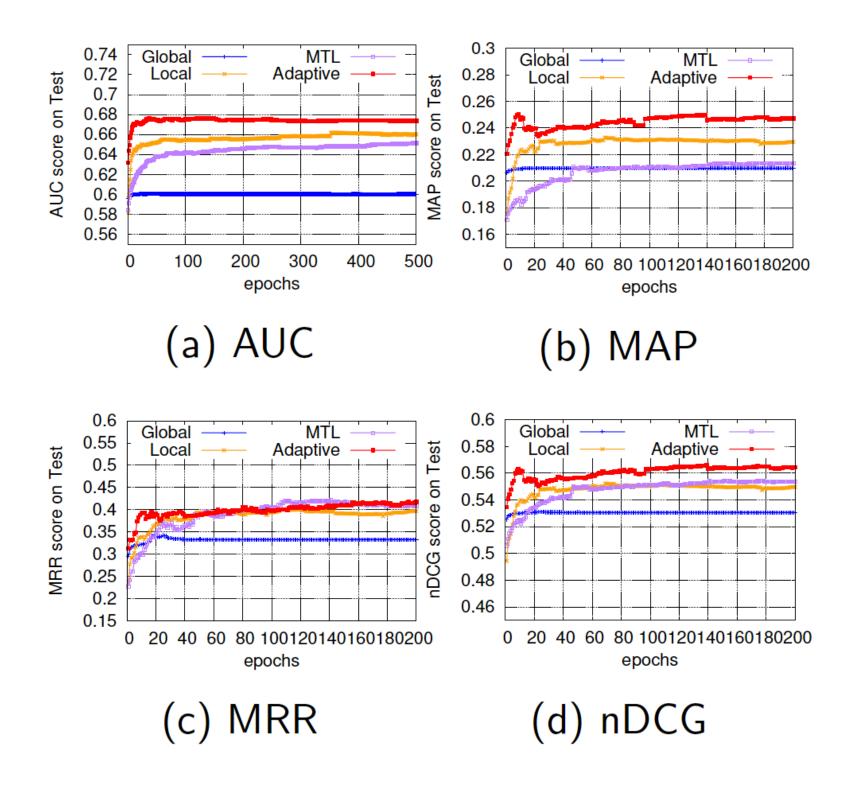
Comparison Methods

Table: Objective functions for different methods.

Model	LogReg
Global	$\sum_{d=1}^{N} f(\mathbf{w}) + \lambda \mathbf{w} _2^2$
Local	$\sum_{j=1}^{N_u} f(\mathbf{w}_u) + \lambda \mathbf{w}_u _2^2$
MTL	$\sum_{j}^{N_u} f(\mathbf{w}_u) + \frac{\lambda_1}{2} \mathbf{w}_u - \mathbf{w} ^2 + \frac{\lambda_2}{2} \mathbf{w}_u ^2$
Model	GBDT
Global	$\frac{\sum_{d}^{N} I(y_d, F_d^{(0)} + \rho h^{(0:t)}) + \Omega(h^{(t)})}{\sum_{j}^{N_u} I(y_j, F_j^{(0)} + \rho h^{(0:t)}) + \Omega(h^{(t)})}$
Local	$\sum_{i}^{N_u} I(y_j, F_i^{(0)} + \rho h^{(0:t)}) + \Omega(h^{(t)})$
MTL	_
Model	MF
Global	$\sum_{u,i} (r_{ui} - \mu - b_u - b_i - \mathbf{q}_u^T \mathbf{p}_i) + \lambda(\mathbf{q}_u ^2 + \mathbf{p}_i ^2 + b_u^2 + b_i^2)$
Local	$\sum_{i\in N_u} (r_{ui} - \mu - \widetilde{b}_u - \widetilde{b}_i - \widetilde{\mathbf{q}}_u^T \widetilde{\mathbf{p}}_i) + \lambda(\widetilde{\mathbf{q}}_u ^2 + \widetilde{\mathbf{p}}_i ^2 + \widetilde{b}_u^2 + \widetilde{b}_i^2)$
MTL	global $+\lambda_2[(\mathbf{q}_u-\mathbf{q})^2+(\mathbf{p}_i-\mathbf{p})^2+(b_u-A_u)^2+(b_i-A_i)^2]$

- ► Global: models are trained on all users' data
- ► Local: models are learned locally on per user's data
- ► MTL: users models are averaged by a global parameter.

Ranking Performance – Logistic Regression



- ► AUC, MAP, MRR and nDCG scores on the test dataset with varying training epochs.
- The proposed adaptive LogReg models achieve higher scores with fewer epochs.
- Global models perform the worst.

Ranking Performance – GBDT

Table: Performance comparison based on MAP, MRR, AUC and nDCG for GBDT. Each value is calculated from the average of 10 runs with standard deviation.

	Global-GBDT					
#Trees	MAP	MRR	AUC	nDCG		
20	0.2094(1e-3)	0.3617(2e-3)	0.6290(1e-3)	0.5329(6e-4)		
50	0.2137(1e-3)	0.3726(1e-3)	0.6341(1e-3)	0.5372(6e-4)		
100	0.2150(8e-3)	0.3769(1e-3)	0.6356(8e-4)	0.5392(6e-4)		
200	0.2161(5e-4)	0.3848(1e-3)	0.6412(6e-4)	0.5415(5e-4)		
	Local-GBDT					
#Trees	MAP	MRR	AUC	nDCG		
20	0.2262(2e-3)	0.4510(5e-3)	0.6344(3e-3)	0.5604(2e-3)		
50	0.2319(2e-3)	0.4446(4e-3)	0.6505(2e-3)	0.5651(2e-3)		
100	0.2328(1e-3)	0.4465(5e-3)	0.6558(2e-3)	0.5651(2e-3)		
200	0.2322(2e-3)	0.4431(2e-3)	0.6566(1e-3)	0.5649(1e-3)		
	Adaptive-GBDT					
#Trees	MAP	MRR	AUC	nDCG		
20 + 50	0.2343 (2e-3)	0.4474(4e-3)	0.6555(2e-3)	0.5661(2e-3)		
50 + 50	0.2325(2e-3)	0.4472(1e-4)	0.6561(8e-4)	0.5666 (6e-4)		
10 + 100	0.2329(2e-3)	0.4423(3e-3)	0.6587 (1e-3)	0.5650(3e-3)		

Ranking Performance – GBDT

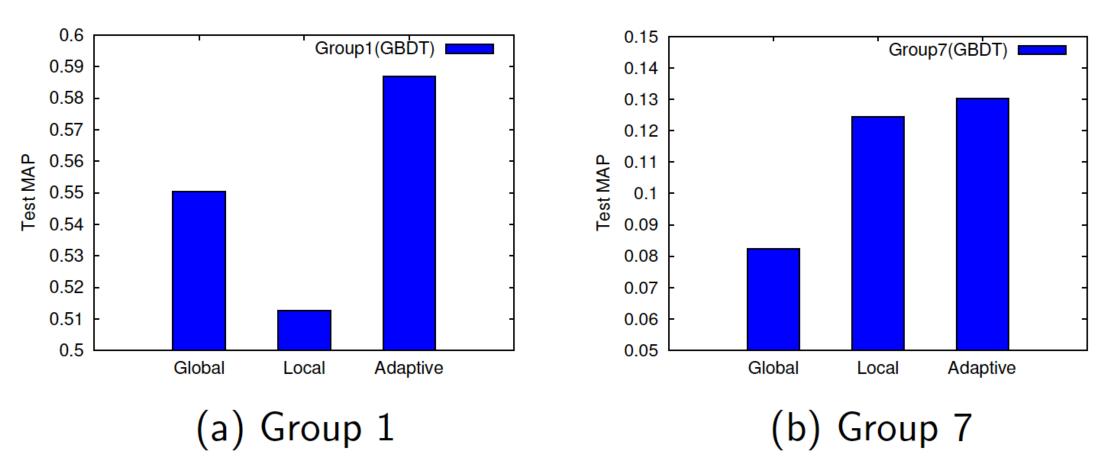
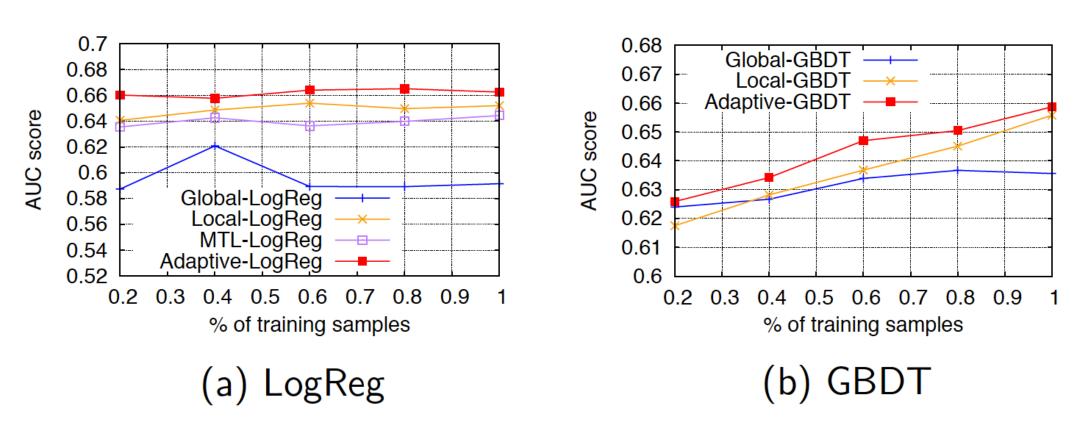


Figure: MAP Comparison of Group 1 (least) and Group 7 (most) for GBDT methods.

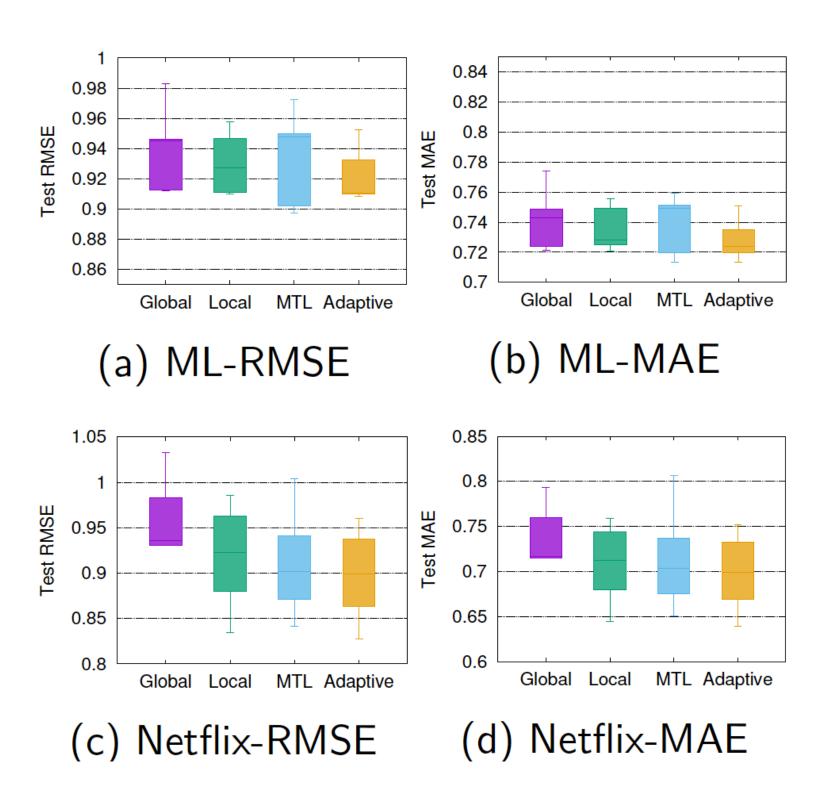
- ► MAP score for the groups of users with least data (Group 1) and most data (Group 7) for GBDT models.
- ► Adaptive-GBDT *outperform* both global and local GBDT models in terms of MAP for all groups of users.

Ranking Performance – Logistic Regression v.s. GBDT



- ► AUC score for Global-GBDT, Local-GBDT, and Adaptive-GBDT with # of training samples from 20% to 100%.
- On average of AUC, Adaptive-GBDT performs better than other methods.
- ► With the increase of training samples, GBDT based methods tend to perform better while LogReg methods achieve relatively stable scores.

Results – Matrix Factorization



- RMSE and MAE on MovieLens(ML) and Netflix datasets.
- ► The quartile analysis of the group level RMSE and MAE for different MF models.
- ► Gold: Adaptive-MF

Summary

- ► Effectively and efficiently build personal models that lead to improved recommendation performance over either the global model or the local model.
- Adaptively learn personal models by exploiting the global gradients according to individuals characteristic.
- Our experiments demonstrate the usefulness of our framework across a wide scope, in terms of both model classes and application domains.

Questions